#### Sequence Alignment & Computational Thinking Michael Schatz

Sept 3, 2013 QB Bootcamp Lecture 2





# Outline

Part I: Overview & Fundamentals

Part 2: Sequence Analysis Theory

- Intro to alignment and algorithms
- Understanding Bowtie

Part 3: Genomics Resources Part 4: Unix Primer Part 5: Example Analysis

# Milestones in Molecular Biology

There is tremendous interest to sequence:

- What is your genome sequence?
- How does your genome compare to my genome?
- Where are the genes and how active are they?
- How does gene activity change during development?
- How does splicing change during development?
- How does methylation change during development?
- How does chromatin change during development?
- How does is your genome folded in the cell?
- Where do proteins bind and regulate genes?
- What virus and microbes are living inside you?
- How has the disease mutated your genome?
- What drugs should we give you?



• .

# Sequencing Centers



#### Next Generation Genomics: World Map of High-throughput Sequencers

http://pathogenomics.bham.ac.uk/hts/

## Sequence Alignment

- A very common problem in computational biology is to find occurrences of one sequence in another sequence
  - Genome Assembly
  - Gene Finding
  - Comparative Genomics
  - Functional analysis of proteins
  - Motif discovery
  - SNP analysis
  - Phylogenetic analysis
  - Primer Design
  - Personal Genomics

— …

## **Personal Genomics**

How does your genome compare to the reference?



- Where is GATTACA in the human genome?
- Strategy I: Brute Force



No match at offset I

- Where is GATTACA in the human genome?
- Strategy I: Brute Force



Match at offset 2

- Where is GATTACA in the human genome?
- Strategy I: Brute Force



No match at offset 3...

- Where is GATTACA in the human genome?
- Strategy I: Brute Force



No match at offset 9 <- Checking each possible position takes time

#### Brute Force Analysis

- Brute Force:
  - At every possible offset in the genome:
    - Do all of the characters of the query match?
- Analysis
  - Simple, easy to understand
  - Genome length = n
  - Query length = m
  - Comparisons: (n-m+1) \* m
- Overall runtime: O(nm)

[How long would it take if we double the genome size, read length?] [How long would it take if we double both?]

[3B] [7] [21B]

## **Expected Occurrences**

The expected number of occurrences (e-value) of a given sequence in a genome depends on the length of the genome and inversely on the length of the sequence

- I in 4 bases are G, I in 16 positions are GA, I in 64 positions are GAT, ...
- I in 16,384 should be GATTACA
- $E=n/(4^{m})$

[183,105 expected occurrences] [How long do the reads need to be for a significant match?]



#### **Brute Force Reflections**

Why check every position?

- GATTACA can't possibly start at position 15

[WHY?]



- Improve runtime to O(n + m)

[3B + 7]

- If we double both, it just takes twice as long
- Knuth-Morris-Pratt, 1977
- Boyer-Moyer, 1977, 1991
- For one-off scans, this is the best we can do (optimal performance)
  - We have to read every character of the genome, and every character of the query
  - For short queries, runtime is dominated by the length of the genome

### Suffix Arrays: Searching the Phone Book

- What if we need to check many queries?
  - We don't need to check every page of the phone book to find 'Schatz'
  - Sorting alphabetically lets us immediately skip 96% (25/26) of the book without any loss in accuracy
- Sorting the genome: Suffix Array (Manber & Myers, 1991)
  - Sort every suffix of the genome



Split into n suffixes Sort suffixes alphabetically

[Challenge Question: How else could we split the genome?]

- Strategy 2: Binary search
  - Compare to the middle, refine as higher or lower
- Searching for GATTACA
  - Lo = I; Hi = 15;

Lo	#	Sequence	Pos
->	I	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
	4	ATTACAGATTACC	3
	5	ATTACC	10
	6	C	15
	7	CAGATTACC	7
	8	CC	14
	9	GATTACAGATTACC	2
	10	GATTACC	9
	11	TACAGATTACC	5
	12	TACC	12
	13	TGATTACAGATTACC	I
	14	TTACAGATTACC	4
Hi	15	TTACC	11

- Strategy 2: Binary search
  - Compare to the middle, refine as higher or lower
- Searching for GATTACA
  - Lo = 1; Hi = 15; Mid = (1+15)/2 = 8
  - Middle = Suffix[8] = CC

Lo	#	Sequence	Pos
-	I	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
	4	ATTACAGATTACC	3
	5	ATTACC	10
	6	C	15
	7	CAGATTACC	7
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  - Middle = Suffix[8] = CC => Higher: Lo = Mid + I

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  - Middle = Suffix[8] = CC
     => Higher: Lo = Mid + I
  - Lo = 9; Hi = 15;

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	-	ACAGATTACC	6
	2	ACC	13
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  - Middle = Suffix[8] = CC
     => Higher: Lo = Mid + I
  - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
  - Middle = Suffix[12] = TACC

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	I	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
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Hi	15	TTACC	11

- Strategy 2: Binary search
  - Compare to the middle, refine as higher or lower
- Searching for GATTACA •
  - Lo = 1; Hi = 15; Mid = (1+15)/2 = 8
  - Middle = Suffix[8] = CC = Higher: Lo = Mid + I
  - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
  - Middle = Suffix[12] = TACC => Lower: Hi = Mid - I
  - Lo = 9; Hi = 11;

	#	Sequence	Pos
	Ι	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
	4	ATTACAGATTACC	3
	5	ATTACC	10
	6	C	15
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Lo	8	CC	14
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	10	GATTACC	9
Hi	11	TACAGATTACC	5
-	12	TACC	12
	13	TGATTACAGATTACC	I
	14	TTACAGATTACC	4
	15	TTACC	

Hi

- Strategy 2: Binary search
  - Compare to the middle, refine as higher or lower
- Searching for GATTACA
  - Lo = 1; Hi = 15; Mid = (1+15)/2 = 8
  - Middle = Suffix[8] = CC
     => Higher: Lo = Mid + I
  - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
  - Middle = Suffix[12] = TACC
     => Lower: Hi = Mid 1
  - Lo = 9; Hi = 11; Mid = (9+11)/2 = 10
  - Middle = Suffix[10] = GATTACC

	#	Sequence	Pos
	Ι	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
	4	ATTACAGATTACC	3
	5	ATTACC	10
	6	C	15
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  - Compare to the middle, refine as higher or lower
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  - Lo = 1; Hi = 15; Mid = (1+15)/2 = 8
  - Middle = Suffix[8] = CC
     => Higher: Lo = Mid + I
  - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
  - Middle = Suffix[12] = TACC
     => Lower: Hi = Mid 1
  - Lo = 9; Hi = 11; Mid = (9+11)/2 = 10
  - Middle = Suffix[10] = GATTACC
     => Lower: Hi = Mid I
  - Lo = 9; Hi = 9;

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I	ACAGATTACC	6
2	ACC	13
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6	C	15
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10	GATTACC	9
	TACAGATTACC	5
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13	TGATTACAGATTACC	I
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Lo

H

- Strategy 2: Binary search
  - Compare to the middle, refine as higher or lower
- Searching for GATTACA
  - Lo = 1; Hi = 15; Mid = (1+15)/2 = 8
  - Middle = Suffix[8] = CC
     => Higher: Lo = Mid + I
  - Lo = 9; Hi = 15; Mid = (9+15)/2 = 12
  - Middle = Suffix[12] = TACC
     => Lower: Hi = Mid 1
  - Lo = 9; Hi = 11; Mid = (9+11)/2 = 10
  - Middle = Suffix[10] = GATTACC
     => Lower: Hi = Mid 1
  - Lo = 9; Hi = 9; Mid = (9+9)/2 = 9
  - Middle = Suffix[9] = GATTACA...
     => Match at position 2!

	#	Sequence	Pos
	I	ACAGATTACC	6
	2	ACC	13
	3	AGATTACC	8
	4	ATTACAGATTACC	3
	5	ATTACC	10
	6	C	15
	7	CAGATTACC	7
Lo	8	СС	14
H	9	GATTACAGATTACC	2
-	10	GATTACC	9
		TACAGATTACC	5
	12	TACC	12
	13	TGATTACAGATTACC	I
	14	TTACAGATTACC	4
	15	TTACC	

### **Binary Search Analysis**

Binary Search

Initialize search range to entire list mid = (hi+lo)/2; middle = suffix[mid] if query matches middle: done else if query < middle: pick low range else if query > middle: pick hi range Repeat until done or empty range

#### [WHEN?]

- Analysis
  - More complicated method
  - How many times do we repeat?
    - How many times can it cut the range in half?
    - Find smallest x such that:  $n/(2^x) \le I$ ;  $x = lg_2(n)$  [32]
- Total Runtime: O(m lg n)
  - More complicated, but much faster!
  - Looking up a query loops 32 times instead of 3B

[How long does it take to search 6B or 24B nucleotides?]





# Fast gapped-read alignment with Bowtie 2

Ben Langmead and Steven Salzberg (2012) Nature Methods. 9, 357–359

# In-exact alignment

- Where is GATTACA *approximately* in the human genome?
  - And how do we efficiently find them?
- It depends...
  - Define 'approximately'
    - Hamming Distance, Edit distance, or Sequence Similarity
    - Ungapped vs Gapped vs Affine Gaps
    - Global vs Local
    - All positions or the single 'best'?
  - Efficiency depends on the data characteristics & goals
    - Smith-Waterman: Exhaustive search for optimal alignments
    - BLAST: Hash-table based homology searches
    - Bowtie: BWT alignment for short read mapping

• Where is GATTACA *approximately* in the human genome?



Match Score: 1/7

• Where is GATTACA *approximately* in the human genome?



Match Score: 7/7

• Where is GATTACA *approximately* in the human genome?



Match Score: 1/7

• Where is GATTACA *approximately* in the human genome?



Match Score: 6/7 <- We may be very interested in these imperfect matches Especially if there are no perfect end-to-end matches

## Similarity metrics

- Hamming distance
  - Count the number of substitutions to transform one string into another

GATTACA	GATTTTTACA
x	xxxxxx
GATCACA	GATTACA
1	6

- Edit distance
  - The minimum number of substitutions, insertions, or deletions to transform one string into another

GATTACA	GATTTTTACA
X	xxx
GATCACA	GATTACA
1	3

## Seed-and-Extend Alignment

Theorem: An alignment of a sequence of length mwith at most k differences **must** contain an exact match at least s=m/(k+1) bp long (Baeza-Yates and Perleberg, 1996)

- Proof: Pigeonhole principle
  - I pigeon can't fill 2 holes
- Seed-and-extend search
  - Use an index to rapidly find short exact alignments to seed longer in-exact alignments
    - BLAST, MUMmer, Bowtie, BWA, SOAP, ...
  - Specificity of the depends on seed length
    - Guaranteed sensitivity for k differences
    - Also finds some (but not all) lower quality alignments <- heuristic</li>



## **Algorithm Overview**





http://schatzlab.cshl.edu

#### Suffix Array Construction

 How can we store the suffix array? [How many characters are in all suffixes combined?]

$$S = 1 + 2 + 3 + \dots + n = \sum_{i=1}^{n} i = \frac{n(n+1)}{2} = O(n^2)$$

- Hopeless to explicitly store 4.5 billion billion characters
- Instead use implicit representation
  - Keep I copy of the genome, and a list of sorted offsets
  - Storing 3 billion offsets fits on a server (12GB)
- Searching the array is very fast, but it takes time to construct
  - This time will be amortized over many, many searches
  - Run it once "overnight" and save it away for all future queries

TGATTACAGATTACC

#### Sorting

Quickly sort these numbers into ascending order: 14, 29, 6, 31, 39, 64, 78, 50, 13, 63, 61, 19

[How do you do it?]

6, 14, 29, 31, 39, 64, 78, 50, 13, 63, 61, 19 6, 13, 14, 29, 31, 39, 64, 78, 50, 63, 61, 19 6, 13, 14, 19, 29, 31, 39, 64, 78, 50, 63, 61 6, 13, 14, 19, 29, 31, 39, 64, 78, 50, 63, 61 6, 13, 14, 19, 29, 31, 39, 64, 78, 50, 63, 61 6, 13, 14, 19, 29, 31, 39, 50, 64, 78, 63, 61 6, 13, 14, 19, 29, 31, 39, 50, 61, 64, 78, 63 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78 6, 13, 14, 19, 29, 31, 39, 50, 61, 63, 64, 78



http://en.wikipedia.org/wiki/Selection\_sort

#### Selection Sort Analysis

• Selection Sort (Input: list of n numbers)

```
for pos = I to n
    // find the smallest element in [pos, n]
    smallest = pos
    for check = pos+I to n
        if (list[check] < list[smallest]): smallest = check</pre>
```

// move the smallest element to the front tmp = list[smallest] list[pos] = list[smallest] list[smallest] = tmp

• Analysis

$$T = n + (n - 1) + (n - 2) + \dots + 3 + 2 + 1 = \sum_{i=1}^{n} i = \frac{n(n + 1)}{2} = O(n^2)$$

- Outer loop: pos = I to n
- Inner loop: check = pos to n
- Running time: Outer \* Inner =  $O(n^2)$  [4.5 Billion Billion]

[Challenge Questions: Why is this slow? / Can we sort any faster?]

#### **Divide and Conquer**

- Selection sort is slow because it rescans the entire list for each element
  - How can we split up the unsorted list into independent ranges?
  - Hint I: Binary search splits up the problem into 2 independent ranges (hi/lo)
  - Hint 2: Assume we know the median value of a list



[How many times can we split a list in half?]

#### QuickSort Analysis

QuickSort(Input: list of n numbers)
 // see if we can quit
 if (length(list)) <= 1): return list</li>

```
// split list into lo & hi
pivot = median(list)
lo = {}; hi = {};
for (i = I to length(list))
        if (list[i] < pivot): append(lo, list[i])
        else: append(hi, list[i])</pre>
```



http://en.wikipedia.org/wiki/Quicksort

// recurse on sublists
return (append(QuickSort(lo), QuickSort(hi))

• Analysis (Assume we can find the median in O(n))

$$T(n) = \begin{cases} O(1) & \text{if } n \le 1\\ O(n) + 2T(n/2) & \text{else} \end{cases}$$
  
$$T(n) = n + 2(\frac{n}{2}) + 4(\frac{n}{4}) + \dots + n(\frac{n}{n}) = \sum_{i=0}^{lg(n)} \frac{2^{i}n}{2^{i}} = \sum_{i=0}^{lg(n)} n = O(n\lg n) \quad [~94B]$$

#### QuickSort Analysis

QuickSort(Input: list of n numbers)
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